

BEST SOUND EDITING: COMPUTER ENTERTAINMENT

*"Gears of War 2"*

Microsoft

Produced by: Mike Larson

Directed by: Greg Mitchell

Nominees

Supervising Sound Editor: Scott Martin Gershin

Supervising Dialogue/ADR Editor: Mike Larson

Supervising Foley Editor: Shannon Potter

Sound Effects Editor: Peter Zinda

Sound Effects Editor: Brad Beaumont

Sound Effects Editor: Chad Bedell

Sound Effects Editor: Steve Robinson

Foley Artist: Jimmy Moriana

Foley Artist: Jeffrey Wilhoit

Additional Crew

Assistant Sound Editor: Patrick Ginn

Assistant Sound Editor: Charles Gondak

Assistant Sound Editor: Eliot Connors

Composer: Steve Jablonsky

Mixer: Scott Martin Gershin

Assistant Mixer: Chad Bedell

Foley Mixer: Nerses Gezalyan

BEST SOUND EDITING: COMPUTER ENTERTAINMENT

Heroes Webisodes

*"Destiny"*

Universal/NBC

Produced by: David Lang, Barbara Blangiardi, Chad Cooperman, Matt Van Buren & Gregory Manago

Directed by: Eagle Egillsson

Nominees

Supervising Sound Editor: Gregory M. Gerlich  
Supervising Dialogue/ADR Editor: Eric Maxwell  
Sound Designer: Brian Risner  
Music Editor: Jenny Barak  
Music Editor: Carli Barber  
Foley Artist: Monette Holderer  
Foley Artist: Doug Reed  
Foley Artist: Jody Thomas

Additional Crew

Assistant Sound Editor: Deron Street  
Assistant Sound Editor: Sonny Pettijohn  
Composer: Wendy & Lisa  
Mixer: Steve Nelson  
Re-recording Mixer: Adam Sawelson  
Re-recording Mixer: Dan Hiland  
Crew: Charles Hamilton

BEST SOUND EDITING: COMPUTER ENTERTAINMENT

*"Need For Speed Undercover"*

Electronic Arts Black Box

Produced by: Steve Anthony, Scott Nielson & Sean Smillie

Directed by: Joseph A. Hodges & David Footman

Nominees

Supervising Sound Editor: Bryan Watkins, M.P.S.E.  
Supervising Dialogue/ADR Editor: Cameron Steenhagen  
Supervising Foley Editor: Bob Beher  
Sound Designer: Roland Thai  
Sound Designer: Charles Deenen  
Music Editor: Ron Webb  
Sound Effects Editor: Michael Babcock  
Sound Effects Editor: Jason W. Jennings  
Sound Effects Editor: Tim Gedemer  
Sound Effects Editor: Tom Ozanich  
Foley Artist: John Roesch  
Foley Artist: Alyson Moore

Additional Crew

Composer: Paul Haslinger  
Composer: Recharl Dekkard  
Composer: Charles Deeven  
Composer: Ron Webb  
Field Recordist: John Fasal  
Field Recordist: Jesse Lyon  
Field Recordist: Richard Adrian  
Field Recordist: Adam Boyd  
Field Recordist: Todd Mason

BEST SOUND EDITING: COMPUTER ENTERTAINMENT

*"Space Chimps"*  
Brash Entertainment

Produced by: Stephen Townsend

Directed by: Damian Fontana

Nominees

Supervising Sound Designer: Gregory J. Hainer, M.P.S.E.

Supervising Dialogue/ADR Editor: Gregory J. Hainer, M.P.S.E.

Dialogue Editor: Ron Fish

Foley Editor: Solange Schwalbe

Foley Artist: John Roesch

Foley Artist: Dominique Tabach

Additional Crew

Composer: John Frizzell

Foley Mixer: Mary Jo Lang

Re-Recording Mixer: Gregory J. Hainer, M.P.S.E.

BEST SOUND EDITING: COMPUTER ENTERTAINMENT

*"Wrath of the Lich King"*

Blizzard Entertainment

Produced by: Scott Abeyta, Phillip Hillenbrand, Angela Blake, Keith Landes & Gloria Soto

Directed by: Jeff Chamberlain, Matt Samia & Nick Carpenter

Nominees

Supervising Sound Editor: Paul Menichini, M.P.S.E.

Supervising Sound Editor: Russell Brower

Supervising Foley Editor: Darren Mann

Sound Designer: Paul Menichini, M.P.S.E.

Sound Designer: David Farmer, M.P.S.E.

Sound Effects Editor: Thomas Brewer

Foley Artist: Catherine Harper

Additional Crew

Composer: Neal Acree

Foley Mixer: Darren Mann

Re-Recording Mixer: Thomas Brewer