



# MOTION PICTURE SOUND EDITORS

## *Golden Reel Awards*

February 20, 2010 ♦ Westin Bonaventure Hotel & Suites ♦ Los Angeles, California

### BEST SOUND EDITING: COMPUTER ENTERTAINMENT

#### **Batman: Arkham Asylum**

Edios Interactive Ltd. / Warner Bros. Interactive Entertainment

Produced by: Matt O'Driscoll

Directed by: Nathan Burlow

#### Nominees:

Supervising Sound Editor/Sound Designer: Gregory J. Hainer  
Supervising Foley Editor: Thom Brennan  
Supervising Dialogue/ADR Editor: Gregory J. Hainer  
Music Editor: Ron Fish  
Sound Effects Editor: Lee Baynard  
Sound Effects Editor: Solange Schwalbe, M.P.S.E.  
Dialogue/ADR Editor: Devon G. Bowman  
Dialogue/ADR Editor: Mark Anthony Mercado  
Foley Artist: David Fein, M.P.S.E.  
Foley Artist: Alyson Moore, M.P.S.E.  
Foley Artist: John Roesch

#### Additional Crew:

Composer: Nick Arundel  
Composer: Ron Fish  
Mixer: Mary Jo Lang  
Re-recording Mixer: Nick Arundel  
Re-recording Mixer: Tom Ozanich, M.P.S.E.  
Dialogue/ADR Mixer: Devon G. Bowman  
Dialogue/ADR Mixer: Mark Anthony Mercado  
Post Production Services: Kim Waugh



# MOTION PICTURE SOUND EDITORS

## *Golden Reel Awards*

February 20, 2010 ♦ Westin Bonaventure Hotel & Suites ♦ Los Angeles, California

### BEST SOUND EDITING: COMPUTER ENTERTAINMENT

**Need for Speed: Shift**  
Electronic Arts Black Box

Produced by: Michael Mann & Steve Anthony  
Directed by: David Footman

Nominees:

Supervising Sound Editor: Tom Ozanich, M.P.S.E.  
Sound Designer: Charles Deenen  
Sound Designer: Tim Gedemer, M.P.S.E.  
Supervising Dialogue/ADR Editor: Jesse Lyon  
Music Editor: Mick Gordon  
Sound Effects Editor: Stuart Provine

Additional Crew:

Composer: Dane Davis, M.P.S.E.  
Composer: Mick Gordon  
Composer: Boom Jinx  
Composer: Mark Morgan  
Composer: Tom Ozanich, M.P.S.E.  
Re-recording Mixer: Tom Ozanich, M.P.S.E.



# MOTION PICTURE SOUND EDITORS

## *Golden Reel Awards*

February 20, 2010 ♦ Westin Bonaventure Hotel & Suites ♦ Los Angeles, California

### BEST SOUND EDITING: COMPUTER ENTERTAINMENT

#### **Resident Evil 5** CAPCOM CO., LTD

Produced by: Jun Takeuchi & Masachika Kawata  
Directed by: Yasuhiro Anpo & Kenichi Ueda

#### Nominees:

Supervising Sound Editor: Alan Rankin, M.P.S.E.  
Supervising Sound Editor: Yoshihiko Wada  
Sound Designer: Arata Iwashina  
Supervising Foley Editor: Atsuko Fujitani  
Supervising Dialogue/ADR Editor: Yoshiki Sandou  
Music Editor: Kota Suzuki  
Sound Effects Editor: Atsuko Fujitani  
Sound Effects Editor: Wataru Hachisako  
Sound Effects Editor: Hiroaki Igarashi  
Sound Effects Editor: Ryo Yoshii  
Foley Artist: Yoshiki Sandou  
Foley Artist: Kakunoshin Atsumi

#### Additional Crew:

Assistant Sound Editor: Yoshito Kato  
Assistant Sound Editor: Shinya Sameshima  
Composer: Akihiko Narita  
Composer: Hideki Okugawa  
Mixer: Kazuya Takimoto  
Re-recording Mixer: Takashi Moriguchi  
Re-recording Mixer: Kazuya Takimoto  
Field Recordist: Yoshiki Sandou  
Other Crew: Nancy MacLeod  
Other Crew: Clint Richardson  
Other Crew: Ann Scibelli, M.P.S.E.



# MOTION PICTURE SOUND EDITORS

## *Golden Reel Awards*

February 20, 2010 ♦ Westin Bonaventure Hotel & Suites ♦ Los Angeles, California

### BEST SOUND EDITING: COMPUTER ENTERTAINMENT **WINNER**

**Uncharted 2: Among Thieves**  
Sony Computer Entertainment

Produced by: Evan Wells  
Directed by: Amy Henning & Bruce Straley

#### Nominees:

Supervising Sound Editor: Mark Jasper, M.P.S.E.  
Supervising Sound Editor: Bruce Swanson  
Sound Designer: Phillip Kovats  
Sound Designer: Lydian Tone, M.P.S.E.  
Supervising Dialogue/ADR Editor: Elizabeth Johnson  
Sound Effects Editor: Mark Camperell  
Sound Effects Editor: Tom Hays  
Sound Effects Editor: Chris Pinkston, M.P.S.E.  
Foley Artist: Cynthia Merrill

#### Additional Crew:

ADR Mixer: Morgan Gerhard  
ADR Mixer: David Walsh  
Foley Mixer: Kyle Freeman  
Music Mixer: Marc Sensanac  
Re-Recording Mixer: Michael Colomby  
Re-Recording Mixer: Mark Jasper, M.P.S.E.  
Music Recording Mixer: Leslie Ann Jones  
Music Producer: Clint Bajakian  
Music Producer: Jonathan Mayer



# MOTION PICTURE SOUND EDITORS

## *Golden Reel Awards*

February 20, 2010 ♦ Westin Bonaventure Hotel & Suites ♦ Los Angeles, California

### BEST SOUND EDITING: COMPUTER ENTERTAINMENT

**Wolfenstein**  
Activision Publishing

Produced by: Steve Rosenthal

Directed by: Ben Smedstad

Nominees:

Supervising Sound Editor: Mark Jasper, M.P.S.E.

Sound Designer: Lydian Tone, M.P.S.E.

Sound Effects Editor: Elizabeth Johnson

Sound Effects Editor: Charles Maynes

Sound Effects Editor: Chris Pinkston

Sound Effects Editor: Anthony Roza

Sound Effects Editor/Music Editor: Tom Hays

Foley Artist: Cynthia Merrill

Additional Crew:

Assistant Sound Editor: Julia Bianco

Composer: Bill Brown

Foley Mixer: Kyle Billingsley

Foley Mixer: Nick Neutra

Re-recording Mixer: Mark Jasper, M.P.S.E.

Post Sound Supervisor: Adam Levenson