



MOTION PICTURE SOUND EDITORS

Golden Reel Awards

February 20, 2011 ♦ Westin Bonaventure Hotel & Suites ♦ Los Angeles, California

BEST SOUND EDITING: COMPUTER INTERACTIVE ENTERTAINMENT

Disney Epic Mickey

Disney Interactive

Directed by: Warren Spector

Produced by: Alex Chrisman, Joseph P. Lupo, Adam Creighton, Scott Green

Nominees:

Supervising Sound Editor: Scott Martin Gershin, M.P.S.E.

Supervising Sound Editor: Martin Galway

Sound Designer: Steve Robinson, M.P.S.E.

Sound Designer: Masanobu "Tomi" Tomita

Sound Designer: Peter Zinda, M.P.S.E.

Foley Artist: James Moriana, M.P.S.E.

Foley Artist: Jeffrey Wilhoit, M.P.S.E.

Sound Effects Editor: Bryan Celano

Sound Effects Editor: Patrick Ginn

Sound Effects Editor: Bill Munyon

Sound Effects Editor: Scott Wolf, M.P.S.E.

Sound Effects Editor: Matt Piersall

Additional Crew:

Composer: James Dooley

Re-recording Mixer: Scott Martin Gershin, M.P.S.E.

Assistant Mixer: Chad Bedell

Foley Recordist: Brett Voss

Sr. Asset Coordinator: Charlie Gondak

Vocal Recordist: Randy Coppinger

Vocal Recordist: Ethan Fredericks

Vocal Director: Ben Hoppe

Vocal Director: Rick Dempsey

Vocal Director: Renee Johnson



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BEST SOUND EDITING: COMPUTER INTERACTIVE ENTERTAINMENT

Fable 3

Microsoft Game Studios

Directed by: Kristofor Mellroth

Produced by: Peter Molyneux

Nominees:

Supervising Sound Editor: Scott Martin Gershin, M.P.S.E.

Supervising Sound Editor: Shannon Potter

Foley Artist: Gary A. Hecker

Foley Artist: James Moriana, M.P.S.E.

Foley Artist: Catherine Rose, M.P.S.E.

Foley Artist: Jeffrey Wilhoit, M.P.S.E.

Music Editor: Russell Shaw

Sound Effects Editor: Brad Beaumont

Sound Effects Editor: Chad Bedell

Sound Effects Editor: Mark Camperell

Sound Effects Editor: Stuart Provine

Additional Crew:

Assistant Sound Editor: Charlie Gondak

Composer: Russell Shaw

Foley Mixer: Brett Voss

Foley Mixer: Nerses Gezalyan

Re-recording Mixer: Scott Martin Gershin, M.P.S.E.

Re-recording Mixer: Chad Bedell

ADR Mixer/Dialogue Recordist: Jaime Gomez Arellano

ADR Mixer/Dialogue Recordist: Christopher Skrzypek

Audio Business Manager: Becky Allen



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BEST SOUND EDITING: COMPUTER INTERACTIVE ENTERTAINMENT

Final Fantasy 14

Square Enix

Directed by: Nobuaki Komoto
Produced by: Hiromichi Tanaka

Nominees:

Supervising Sound Editor: Scott Martin Gershin, M.P.S.E.
Sound Designer: Tim Walston, M.P.S.E.
Foley Artist: Gary A. Hecker
Foley Artist: Catherine Rose, M.P.S.E.
Sound Effects Editor: Peter Zinda, M.P.S.E.
Sound Effects Editor: Bryan Bowen
Sound Effects Editor: Scott Wolf, M.P.S.E.

Additional Crew:

Assistant Sound Editor: Dutch Hill
Assistant Sound Editor: Chad Bedell
Foley Mixer: Nerses Gezalyan
Re-recording Mixer: Tsutomu Higa
Re-recording Mixer: Scott Martin Gershin, M.P.S.E.
Dialogue Recordist: Justin Langley
Sr. Asset Coordinator: Charlie Gondak
Art Director: Akihiko Yoshida
Voice Over Manager: William "Chip" Beaman
Audio Business Manager: Becky Allen



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BEST SOUND EDITING: COMPUTER INTERACTIVE ENTERTAINMENT

Lost Planet 2

Directed by: Kenji Oguru
Produced by: Jun Takeuchi

Nominees:

Supervising Sound Editor: Peter Zinda, M.P.S.E.
Supervising Sound Editor: Tomoya Kishi
Sound Designer: Brad Beaumont
Sound Designer: Bryan Celano
Sound Designer: Dror Mohar
Sound Designer: Masanobu "Tomi" Tomita
Supervising Foley Editor: Shannon Potter
Supervising Dialogue/ADR Editor: Arata Iwashina
Foley Artist: James Moriana, M.P.S.E.
Foley Artist: Jeffrey Wilhoit, M.P.S.E.
Sound Effects Editor: Chad Bedell
Sound Effects Editor: Eliot Connors
Sound Effects Editor: Patrick Ginn
Sound Effects Editor: Gaku Komura
Sound Effects Editor: Masatomo Tajima
Music Editor: Jamie Christopherson

Additional Crew:

Assistant Sound Editor: Charlie Gondak
Composer: Jamie Christopherson
Voice Over Mixer: Justin Langley
Foley Mixer: Brett Voss
Field Recordist: Dan Kerr
Field Recordist: Mark Ormandy
Field Recordist: Peter Zinda, M.P.S.E.
Creative Audio Director: Scott Martin Gershin, M.P.S.E.
Executive Producer: Becky Allen
Voice Over Manager: William 'Chip' Beaman



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World of Warcraft *Cataclysm*

Blizzard Entertainment

Directed by: Marc Messenger

Produced by: Scott Abeyta, Phillip Hillenbrand, Keith Landes, Andrea Toyias,
Thomas Pieracci, Jay Maguire

Nominees:

Supervising Sound Editor: Russell Brower, M.P.S.E.

Supervising Sound Editor: Paul Menichini, M.P.S.E.

Sound Designer: David Farmer

Sound Designer: Tim Nielsen

Sound Designer: David Whitehead

Supervising Dialogue/ADR Editor: Andrea Toyias

Music Editor: Neal Acree

Music Editor: John Kurlander

Sound Effects Editor: Thomas C. Brewer, M.P.S.E.

Additional Crew:

Assistant Sound Editor: Jon Graves

Assistant Sound Editor: Chris De la Pena

Composer: Neal Acree

Mixer: John Kurlander

Re-recording Mixer: Thomas C. Brewer, M.P.S.E.