



MOTION PICTURE SOUND EDITORS

Golden Reel Awards

February 20, 2011 ♦ Westin Bonaventure Hotel & Suites ♦ Los Angeles, California

BEST SOUND EDITING: SOUND EFFECTS, FOLEY, DIALOGUE AND ADR IN AN ANIMATION FEATURE FILM

Despicable Me

Universal Pictures

Directed by: Chris Renaud & Pierre Coffin

Produced by: Christopher Meledandri, John Cohen, Janet Healy

Nominees:

Supervising Sound Editor/Sound Designer: Christopher Scarabosio
Supervising Sound Editor: Dennis Leonard
Supervising Foley Editor: Luke Dunn Gielmuda
Supervising ADR Editor: Dan Laurie
Foley Artist: Sean England
Foley Artist: Michael Lyle
Sound Effects Editor: Steve Bissinger
Sound Effects Editor: Jeremy Paul Bowker
Sound Effects Editor: David C. Hughes
Foley Editor: E. Larry Oatfield
ADR Editor: Christopher Barnett

Additional Crew:

Assistant Sound Editor: Coya Elliott
Assistant Sound Editor: Jessica Lemes da Silva
Composer: Heitor Pereira
Mixer: Christopher Barnett
Recordist: Corey Tyler
Re-recording Mixer: Tom Johnson
Re-recording Mixer: Christopher Scarabosio
Field Recordist: Nia Hansen
Sound Design Consultant: Randy Thom
Sound Design Assistant: Leff Lefferts



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How to Train Your Dragon

Paramount Pictures

Directed by: Dean DeBois & Chris Sanders
Produced by: Bonnie Arnold

Nominees:

Supervising Sound Editor: Jonathan Null
Supervising Sound Editor/Sound Designer: Randy Thom
Sound Designer: Al Nelson
Supervising Foley Editor: Pascal Garneau
Supervising Dialogue Editor: Chris Gridley
Foley Artist: Dennie Thorpe
Foley Artist: Jana Vance
Sound Effects Editor: Colette Dahanne
Sound Effects Editor: Josh Gold
Sound Effects Editor: Pete Horner
Foley Editor: Sue Fox
Foley Editor: Andrea Gard
ADR Editor: Rich Quinn

Additional Crew:

Assistant Sound Editor: Brian Chumney
Assistant Sound Editor: Jeremy Bowker
Composer: John Powell
Mixer: Frank Rinella
Re-recording Mixer: Colette Dahanne
Re-recording Mixer: Gary Rizzo
Re-recording Mixer: Randy Thom
Field Recordist: Nia Hansen
Foley Recordist: Sean England
Music Editor: Adam Milo Smalley, M.P.S.E.
Sound Design Assistant: Leff Lefferts



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**BEST SOUND EDITING: SOUND EFFECTS, FOLEY, DIALOGUE AND ADR IN AN ANIMATION
FEATURE FILM**

The Illusionist

Sony Pictures Classics

Directed by: Sylvain Chomet
Produced by: Bob Last, Salley Chomet

Nominees:

Supervising Sound Editor/Sound Designer: Jean Goudier
Foley Artist: Laurent Levy
Foley Artist: Francois LePeuple

Additional Crew:

Composer: Sylvain Chomet
Re-recording Mixer: Carl Goetgheluck
Re-recording Mixer: Jean Paul Loublie



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**BEST SOUND EDITING: SOUND EFFECTS, FOLEY, DIALOGUE AND ADR IN AN ANIMATION
FEATURE FILM**

Legend of the Guardians: The Owls of Ga'Hoole

Warner Bros. Pictures

Directed by: Zack Snyder

Produced by: Zareh Nalbandian, Christopher DeFaria, Deborah Snyder, Lionel Wigram, Donal De Line

Nominees:

Supervising Sound Editor/Sound Designer: Wayne Pashley, M.P.S.E.
Supervising Sound Effects Editor: Fabian Sanjurjo
Supervising Foley Editor: John Simpson
Supervising Dialogue Editor: Polly McKinnon
Supervising ADR Editor: Wayne Pashley, M.P.S.E.
Sound Effects Editor: Nicholas Breslin
Sound Effects Editor: Damian Candusso, M.P.S.E.
Sound Effects Editor: Rick Lisle
Sound Effects Editor: Andrew Miller
Sound Effects Editor: Damon Mouris
Foley Editor: Lisa Simpson
Dialogue Editor: Paul Huntingford
Dialogue Editor: Martin Kwok
Dialogue Editor: Derryn Pasquill
Dialogue Editor: Jenny Ward

Additional Crew:

Assistant Sound Editor: Michael Kosmider
Assistant Sound Editor: Andrew Miller
Composer: David Hirschfelder
Mixer: Sam Haywood
Mixer: Martin Oswin
Re-recording Mixer: Phil Heywood
Re-recording Mixer: Wayne Pashley, M.P.S.E.
Re-recording Mixer: Peter Smith



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Tangled

Walt Disney Studios Motion Pictures

Directed by: Nathan Greno & Byron Howard

Produced by: Roy Conlli, John Lasseter

Nominees:

Supervising Sound Editor: Cameron S. Frankley
Sound Designer: Ai-Ling Lee
Sound Designer: Jason W. Jennings
Supervising Foley Editor: Jon Michaels
Supervising Dialogue Editor: David V. Butler
Supervising ADR Editor: Petra Bach
Foley Artist: Alyson Dee Moore
Foley Artist: John Roesch
Foley Editor: Lee Gilmore

Additional Crew:

Assistant Sound Editor: Jon Michaels
Composer: Alan Menken
Mixer: Gabriel Guy
Mixer: Doc Kane
Foley Mixer: Mary Jo Lang
Re-recording Mixer: David Fluhr
Re-recording Mixer: Dean Zupancic
Music Editor: Earl Ghaffari



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Toy Story 3

Walt Disney Studios Motion Pictures

Directed by: Lee Unkrich

Produced by: John Lasseter, Darla K. Anderson

Nominees:

Supervising Sound Editor: Michael Silvers
Supervising Sound Editor/Sound Designer: Tom Myers
Supervising Foley Editor: Pascal Garneau
Supervising ADR Editor: Michael Silvers
Foley Artist: Dennie Thorpe
Foley Artist: Jana Vance
ADR Editor: Steve Slanec
ADR Editor: Gwendolyn Yates Whittle, M.P.S.E.
Sound Effects Editor: Dustin Cawood
Sound Effects Editor: Teresa Eckton, M.P.S.E.
Sound Effects Editor: Al Nelson
Sound Effects Editor: Tim Nielsen
Foley Editor: Dee Selby

Additional Crew:

Supervising Assistant Editor: Mac Smith
Assistant Sound Effects Editor: Frank Clary
Assistant Sound Editor: Benny Burt
Composer: Randy Newman
Foley Mixer: Frank Rinella
ADR Mixer: Vince Caro
ADR Mixer: Doc Kane
Music Mixer: David Boucher
Sound Effects Mixer: Tom Myers
Dialogue & Music Mixer: Michael Semanick
Music Editor: Bruno Coon, M.P.S.E.
Foley Recordist: Sean England