Motion Picture Sound Editors Announce Winners in the 71st Annual MPSE Golden Reel Awards

HOLLYWOOD—March 3, 2024—The Motion Picture Sound Editors (MPSE) tonight announced the winners in the 71st Annual MPSE Golden Reel Awards. Dane A. Davis, MPSE received the MPSE Career Achievement Award. Michael Dinner was presented with the MPSE Filmmaker Award. Awards were also presented in 19 professional categories, alongside one student award. Categories spanned feature film, television, animation, and computer entertainment. The awards were presented in a black-tie event at the Wilshire Ebell Theatre in Los Angeles with Patton Oswalt as host.

Newly elected MPSE President David Barber lauded the tradition of the Golden Reel Awards and MPSE’s role in bringing sound professionals together. “What makes this event so special is that we come together from around the world as a sound community to celebrate each other,” he said. “We celebrate each other’s artistry and each other’s achievements. MPSE members are an extraordinarily passionate and giving group of sound enthusiasts who exemplify the meaning of ‘community.’”

Outgoing President Mark Lanza cited the organization’s achievements over the past several years and noted that it recently surpassed a significant milestone. “We are now over 1000 members strong!” he stated. “The MPSE is truly an international organization whose presence is felt and respected worldwide. This coupled with our push to include more gaming editors and events for them truly make the MPSE the premiere organization for sound editors.”

MPSE CAREER ACHIEVEMENT AWARD

Dane A. Davis, MPSE

MPSE FILMMAKER AWARD

Michael Dinner

71st Annual MPSE Golden Reel Award Winners

Outstanding Achievement in Sound Editing – Broadcast Animation

Star Wars: The Bad Batch: "Faster"

Disney
Supervising Sound Editors: David W. Collins, Matthew Wood
Sound Designer: David W. Collins
Sound Effects Editors: Justin Doyle, Kevin Bolen MPSE, Kimberly Patrick
Supervising Foley Editor: Frank Rinella
Foley Artists: Kimberly Patrick, Margie O'Malley, Andrea Gard

Outstanding Achievement in Sound Editing – Non-theatrical Animation

The Monkey King
Netflix Animation
Supervising Sound Editors: David Giammarco, Eric A. Norris MPSE
Dialogue Editor: Sean Massey MPSE
Sound Designers: Jon Title MPSE, Tim Nielsen
Foley Artists: Dan O’Connell, John Cucci MPSE

Outstanding Achievement in Sound Editing – Feature Animation

Spider-Man: Across the Spider-Verse
Sony Pictures Animation
Supervising Sound Editor: Geoffrey G. Rubay
Sound Designers: John J. Pospisil, Alec G. Rubay, Kip Smedley
Sound Effects Editors: Cathryn Wang, David Werntz, Bruce Tanis MPSE, Greg ten Bosch MPSE, Daniel McNamara MPSE, Will Digby, Andy Sisul
Supervising Dialogue Editor: James Morioka MPSE
Dialogue Editors: Robert Getty MPSE, Jason W. Freeman, Kai Scheer, Ashley N. Rubay
Foley Supervisor: Colin Lechner MPSE
Foley Artist: Gregg Barbanell MPSE, Jeff Wilhoit MPSE, Dylan Wilhoit
Supervising Music Editor: Katie Greathouse
Music Editor: Barbara McDermott

Outstanding Achievement in Sound Editing – Non-theatrical Documentary

Our Planet II: "Chapter 3: The Next Generation"
Netflix
Sound Editor: George Fry

**Outstanding Achievement in Music Editing – Documentary**

**Pianoforte**

**Greenwich Entertainment**
Supervising Music Editor: Michal Fojcik MPSE
Music Editor: Joanna Popowicz

**Outstanding Achievement in Sound Editing – Feature Documentary**

**32 Sounds**

**ArKtype**
Supervising ADR Editor: Eliza Paley
Supervising Sound Editor: Mark Mangini MPSE
Sound Editor: Robert Kellough MPSE
ADR Editor: Mari Matsuo
Foley Artist: Joanna Fang MPSE

**Outstanding Achievement in Music Editing – Game Music**

**Star Wars Jedi: Survivor**

**Respawn Entertainment**
Music Director: Nick Laviers
Music Implementers: Colin Andrew Grant MPSE, Andrew Karboski

**Outstanding Achievement in Sound Editing – Game Dialogue / ADR**

**Alan Wake 2**

**Remedy Entertainment**
Audio Director: Richard Lapington
Senior Dialogue Designers: Taneli Suoranta, Arthur Tisseront
Outstanding Achievement in Sound Editing – Game Effects / Foley

Marvel's Spider-Man 2

Insomniac Games

Supervising Sound Editors: Ben Minto MPSE, Chris Sweetman MPSE, Csaba Wagner MPSE, Samuel Justice, Gary Miranda

Supervising Sound Designer: Emile Mika

Senior Director of Sound: Phillip Kovats MPSE

Director, Audio Management: Karen Read

Audio Managers: Daniel Birczynski, Jesse James Allen

Director of Sound Design: Jeremie Voillot MPSE

Senior Audio Directors: Paul Mudra, Jerry Berlongieri, Dwight Okahara

Technical Sound Designers: Ben Pantelis, Sebastian Ruiz, Nick Jackson, Enoch Choi, Cameron Sonju, Gavin Booth

Lead Sound Designer: Blake Johnson

Senior Sound Designers: Eddie Pacheco MPSE, Tyler Cornett, Johannes Hammers MPSE, Zack Bogucki, Alex Previty, Matt Ryan, Juliet Rascon, Andres Herrera, Robert Castro MPSE, Jeff Darby, Beau Anthony Jimenez MPSE, Derrick Espino, Jon Rook


Foley Editors: Blake Collins, Annie Taylor, Austin Creek

Foley Artist: Joanna Fang MPSE

Outstanding Achievement in Music Editing – Broadcast Short Form

Dave: “Met Gala”

Hulu

Supervising Music Editor: Amber Funk MPSE

Music Editor: James Sullivan

Outstanding Achievement in Sound Editing – Broadcast Short Form
The Mandalorian: "The Return"

Disney
Supervising Sound Editors: Trey Turner, Matthew Wood
Sound Designer: David W. Collins
Sound Effects Editors: Luis Galdames MPSE, Kevin Bolen MPSE
ADR Editors: Brad Semenoff MPSE, Ryan Cota MPSE
Supervising Foley Editor: Frank Rinella
Foley Editors: Joel Raabe, Alyssa Nevarez
Foley Artist: Shelly Roden MPSE

Outstanding Achievement in Music Editing – Broadcast Long Form
The Last of Us: “When You’re Lost in the Darkness”
HBO
Music Editor: Maarten Hofmeijer

Outstanding Achievement in Sound Editing – Broadcast Long Form Dialogue / ADR
The Marvelous Mrs. Maisel: "Four Minutes"
Amazon Prime
Supervising Sound Editor: Ron Bochar
Dialogue Editor: Sara Stern
ADR Editor: Ruth Hernandez MPSE

Outstanding Achievement in Sound Editing – Broadcast Long Form Effects / Foley
All the Light We Cannot See: Episode 4
Netflix
Supervising Sound Editors: Craig Henighan MPSE, Ryan Cole MPSE
Sound Effects Editor: David Grimaldi
Foley Editor: Matt Cloud
Foley Artist: Steve Baine
Outstanding Achievement in Sound Editing – Student Film (Verna Fields Award)
Dive
National Film & Television School
Supervising Sound Editor: Simon Panayi

Outstanding Achievement in Sound Editing – Non-theatrical Feature
The Last Kingdom: Seven Kings Must Die
Netflix
Supervising Sound Editor: Jack Gillies
Dialogue/ADR Supervisor: Michael Williams
ADR Editor: Steve Berezai
Foley Supervisor: Sam Walsh
Foley Editor: Neale Ross
Foley Artist: Jason Swanscott

Outstanding Achievement in Sound Editing – Foreign Language Feature
Society of the Snow
Netflix
Supervising Sound Editors: Oriol Tarragó, Iosu Martinez, Guillem Giró
Foley Artists: Erik Vidal, Kiku Vidal
Sound Editors: Sarah Romero, Marc Bech, Brendan Golden
Sound Designer: Oriol Tarragó
Music Editor: John Finklea

Outstanding Achievement in Music Editing – Feature Motion Picture
Maestro
Netflix
Supervising Music Editor: Jason Ruder
Music Editor: Victoria Ruggiero
Outstanding Achievement in Sound Editing – Feature Dialogue / ADR

Oppenheimer

Universal Pictures

Supervising Sound Editor: Richard King
Supervising Dialogue Editor: David Bach
Dialogue Editors: Russell Farmanco, Albert Gasser MPSE

Outstanding Achievement in Sound Editing – Feature Effects / Foley

Oppenheimer

Universal Pictures

Supervising Sound Editor: Richard King
Sound Effects Editor: Michael Mitchell
Sound Designer: Randy Torres
Supervising Foley Editor: Christopher Flick
Foley Artists: Dan O’Connell, John Cucci MPSE

About MPSE

Founded in 1953, the Motion Picture Sound Editors is a non-profit organization of professional sound and music editors who work in the motion picture television and gaming industries. The organization’s mission is to provide a wealth of knowledge from award-winning professionals to a diverse group of individuals, youth and career professionals alike; mentoring and educating the community about the artistic merit and technical advancements in sound and music editing; providing scholarships for the continuing advancement of motion picture sound in education; and helping to enhance the personal and professional lives of the men and women who practice this unique craft.

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